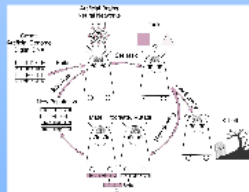


How does ER work?

Reinforcement Learning
based on fitness of individuals
in a population

Heredity + Variation + Selection



Identify a complete agent that might do the job
Specify a Genotype -> Phenotype mapping

Initialise randomly,
Test, Rinse, Repeat

What is SmartData?



Strengths/Weaknesses

Designs Whole Agent,
Whole perception/action loop

Knowing-How rather than Knowing-That

Handling noise

No Frame-Problem

Good for realtime tasks

Opacity of Genotype -> Phenotype map

Not good for directly storing or
manipulating digital data

Reinforcement rather than Supervised
learning

Evaluations can take a long time ...

... and you need zillions of them

SmartData Issues

Is the Data itself Smart, or is the Handling of the Data Smart?

SmartData as storing information as Actions, rather than a passive
string of bits?

Data as bits can be easily copied. Encryption works - until decrypted!

Context-sensitivity - 'under what novel circumstances should the data be
released?' - tends to be related to a noisy, analogue and holistic context.

Strengths/Weaknesses

Designs Whole Agent,
Whole perception/action loop

Knowing-How rather than Knowing-That

Handling noise

No Frame-Problem

Good for realtime tasks

Opacity of Genotype -> Phenotype map

Not good for directly storing or
manipulating digital data

Reinforcement rather than Supervised
learning

Evaluations can take a long time ...

... and you need zillions of them

SmartData Issues

Is the Data itself Smart, or is the Handling of the Data Smart?

SmartData as storing information as Actions, rather than a passive
string of bits?

Data as bits can be easily copied. Encryption works - until decrypted!

Context-sensitivity - 'under what novel circumstances should the data be
released?' - tends to be related to a noisy, analogue and holistic context.

What Info needed?

What form should the evolved agent take?
(and then how can a genotype encode this phenotype?)

What world does it operate in?

What is the minimal possible version of that agent and its world?
(babies and bathwater)

What counts as Good Performance for the agent?

SmartData Avatar

(1) Data is passive bits locked in box.

SmartData Avatar has to decide when
and who to release it to.

(2) SmartData Avatar contains the data as
'procedural knowledge', no passive bits in box

SmartData Avatar has to decide when and
who to release it to

How does Avatar interact with

- (a) its owner
- (b) everybody else?

Text? Keys? What else might it be?

What is the minimal possible version of the Avatar and its world?
(babies and bathwater)

What Info needed?

What form should the evolved agent take?
(and then how can a genotype encode this phenotype?)

What world does it operate in?

What is the minimal possible version of that agent and its world?
(babies and bathwater)

What counts as Good Performance for the agent?

Scenarios of Use

Because ER deals with the whole agent, the whole perception/action loop, we need to know in-the-world scenarios rather than on-the-map scenarios.

The world is not the map

Avoid abstractions

SmartData Avatar

(1) Data is passive bits locked in box.

(2) SmartData Avatar contains the data as 'procedural knowledge', no passive bits in box

SmartData Avatar has to decide when and who to release it to.

SmartData Avatar has to decide when and who to release it to

How does Avatar interact with

- (a) its owner
- (b) everybody else?

Text? Keys? What else might it be?

What is the minimal possible version of the Avatar and its world?
(babies and bathwater)

SmartData scenarios



Scenarios of Use

Because ER deals with the whole agent, the whole perception/action loop, we need to know in-the-world scenarios rather than on-the-map scenarios.

The world is not the map

Avoid abstractions



SmartData scenarios



Measuring Fitness

Operational tests in the real world.

Noise, multiple trials (zillions!).

Weight of false positives versus false negatives.

Implicit vs Explicit fitness

Fixed task, or ongoing adaptation?



Avatar Fitness

Open to Discussion !

Measuring Fitness

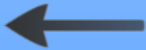
Operational tests in the real world.

Noise, multiple trials (zillions!).

Weight of false positives versus false negatives.

Implicit vs Explicit fitness

Fixed task, or ongoing adaptation?



Avatar Fitness

Open to Discussion !

Can we start coding yet?

A major strength of the ER methodology is that it forces you to clarify the nature of the problem very clearly and operationally before you can start.

What is the world the agent is to 'live' in?

What are its interfaces with that world - 'sensorimotor' inputs and outputs?

What will count as good performance?

Can we start coding yet?

All sorts of questions to be answered.

Avatar type (1) or (2) or (3) ?

Iterative process



Can we start coding yet?

A major strength of the ER methodology is that it forces you to clarify the nature of the problem very clearly and operationally before you can start.

What is the world the agent is to 'live' in?

What are its interfaces with that world - 'sensorimotor' inputs and outputs?

What will count as good performance?

Can we start coding yet?

All sorts of questions to be answered.

Avatar type (1) or (2) or (3) ?

Iterative process



Evolutionary Runs

Debug code (both syntactically and semantically) by initially trialling in Toy Worlds.

But ultimately has to be extended runs with real data.

Is the requisite amount of 'training data' available?



Evolutionary Runs

Open to Discussion !

Evolutionary Runs

Debug code (both syntactically and semantically) by initially trialling in Toy Worlds.

But ultimately has to be extended runs with real data.

Is the requisite amount of 'training data' available?



Evolutionary Runs

Open to Discussion !

Mismatches?

Is Evolutionary Robotics the right tool for the job, or for part of the job?

Is the job clearly defined yet?

Can the job be redefined to be viable?

Mismatches?

Is Evolutionary Robotics the right tool for the job, or for part of the job?

Is the job clearly defined yet?

Can the job be redefined to be viable?

Can ER be made to fit SD?

Which bits of the design of a SmartData Avatar appear viable for ER?

Hybrid approaches if necessary.



Can SD be made to fit ER?

Given the virtues and vices of Evolutionary Robotics (and of Classical AI and Neural Networks) can the original version of the SmartData Avatar design problem be reshaped to use their strengths?



Can ER be made to fit SD?

Which bits of the design of a SmartData Avatar appear viable for ER?

Hybrid approaches if necessary.



Can SD be made to fit ER?

Given the virtues and vices of Evolutionary Robotics (and of Classical AI and Neural Networks) can the original version of the SmartData Avatar design problem be reshaped to use their strengths?



Where Next ?

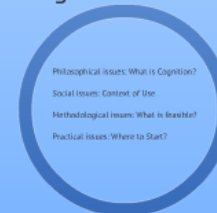
The main purpose of iterating through these questions and answers is to

Clarify

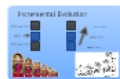
and make

Operational

the nature of the task.



... the rest should be relatively easy! ...
(... though this may be very hard)



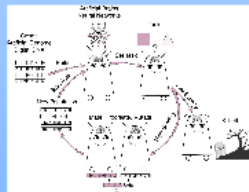
Evolutionary Robotics and SmartData

Inman Harvey

How does ER work?

Reinforcement Learning
based on fitness of individuals
in a population

Heredity + Variation + Selection



Identify a complete agent that might do the job
Specify a Genotype -> Phenotype mapping

Initialise randomly,
Test, Rinse, Repeat

What is SmartData?



Strengths/Weaknesses

Designs Whole Agent,
Whole perception/action loop

Knowing-How rather than Knowing-That

Handling noise

No Frame-Problem

Good for realtime tasks

Opacity of Genotype -> Phenotype map

Not good for directly storing or
manipulating digital data

Reinforcement rather than Supervised
learning

Evaluations can take a long time ...

... and you need zillions of them

SmartData Issues

Is the Data itself Smart, or is the Handling of the Data Smart?

SmartData as storing information as Actions, rather than a passive
string of bits?

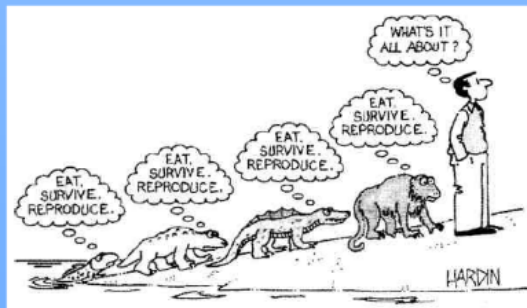
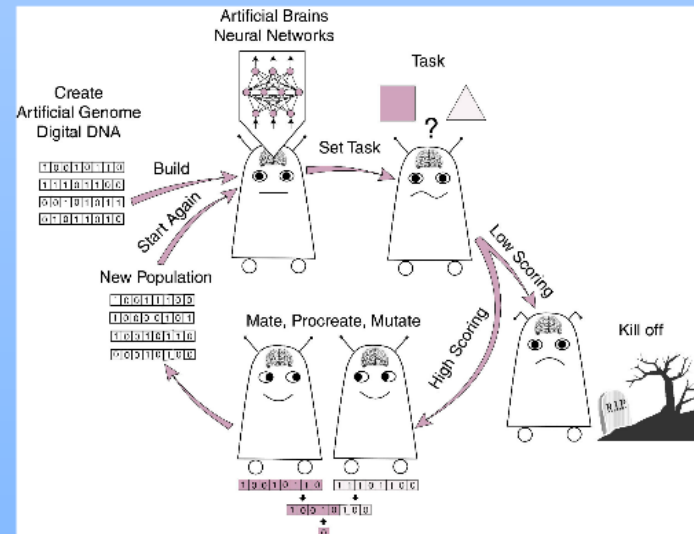
Data as bits can be easily copied. Encryption works - until decrypted!

Context-sensitivity - 'under what novel circumstances should the data be
released?' - tends to be related to a noisy, analogue and holistic context.

How does ER work?

Reinforcement Learning
based on fitness of individuals
in a population

Heredity + Variation + Selection



Identify a complete agent that might do the job
Specify a Genotype -> Phenotype mapping

Initialise randomly,
Test, Rinse, Repeat

Artificial Brains Neural Networks

Create
Artificial Genome
Digital DNA

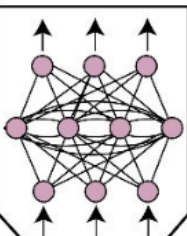
1	0	0	1	0	1	1	0
1	1	1	0	1	1	0	0
0	0	1	0	1	0	1	1
0	1	0	1	1	0	1	0

Build

Start Again

New Population

1	0	0	1	1	1	0	0
1	0	0	0	0	1	0	1
1	0	0	1	0	1	1	0
0	0	0	1	0	1	0	0



Set Task

Task

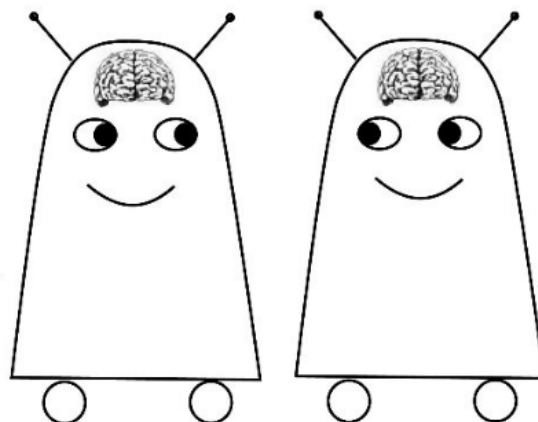


Low Scoring

High Scoring

Kill off

Mate, Procreate, Mutate

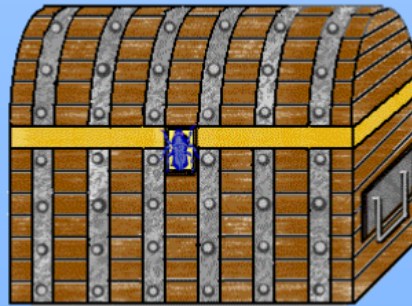


1	0	0	1	0	1	1	0
1	1	1	0	1	1	0	0
1	0	0	1	0	1	0	0
0							





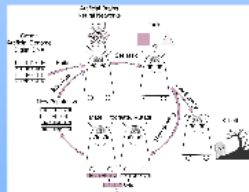
What is SmartData?



How does ER work?

Reinforcement Learning
based on fitness of individuals
in a population

Heredity + Variation + Selection



Identify a complete agent that might do the job
Specify a Genotype -> Phenotype mapping

Initialise randomly,
Test, Rinse, Repeat

What is SmartData?



Strengths/Weaknesses

Designs Whole Agent,
Whole perception/action loop

Knowing-How rather than Knowing-That

Handling noise

No Frame-Problem

Good for realtime tasks

Opacity of Genotype -> Phenotype map

Not good for directly storing or
manipulating digital data

Reinforcement rather than Supervised
learning

Evaluations can take a long time ...

... and you need zillions of them

SmartData Issues

Is the Data itself Smart, or is the Handling of the Data Smart?

SmartData as storing information as Actions, rather than a passive
string of bits?

Data as bits can be easily copied. Encryption works - until decrypted!

Context-sensitivity - 'under what novel circumstances should the data be
released?' - tends to be related to a noisy, analogue and holistic context.

Strengths/Weaknesses

Designs Whole Agent,
Whole perception/action loop

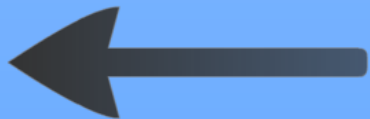
Knowing-How rather than Knowing-That

Handling noise

No Frame-Problem

Good for realtime tasks

Opacity of Genotype -> Phenotype map



Not good for directly storing or
manipulating digital data

Reinforcement rather than Supervised
learning

Evaluations can take a long time ...

... and you need zillions of them

Embodiment

Intelligent action of an agent arises through the interplay between brain, body and world

(different types of agents may be living in very different kinds of worlds)

Situatedness

Knowing is inseparable from Doing.

All knowledge is situated in activity bound to Social, Cultural and Physical Contexts.



**1. Intelligence is not located
"in-the-head"**

**2. Actually it is stupid to be even asking
"where is Intelligence located"**

...but if you really insist on asking...

**3. Best answer: "in the ongoing skilful
adaptive actions of the agent
relating to its world"**



One very important skill
developed
by humans ...





Speech

Text



One very important skill
developed
by humans ...



Speech



Text



Data is
Disembodied
and
Unsituated !

(as far as possible)

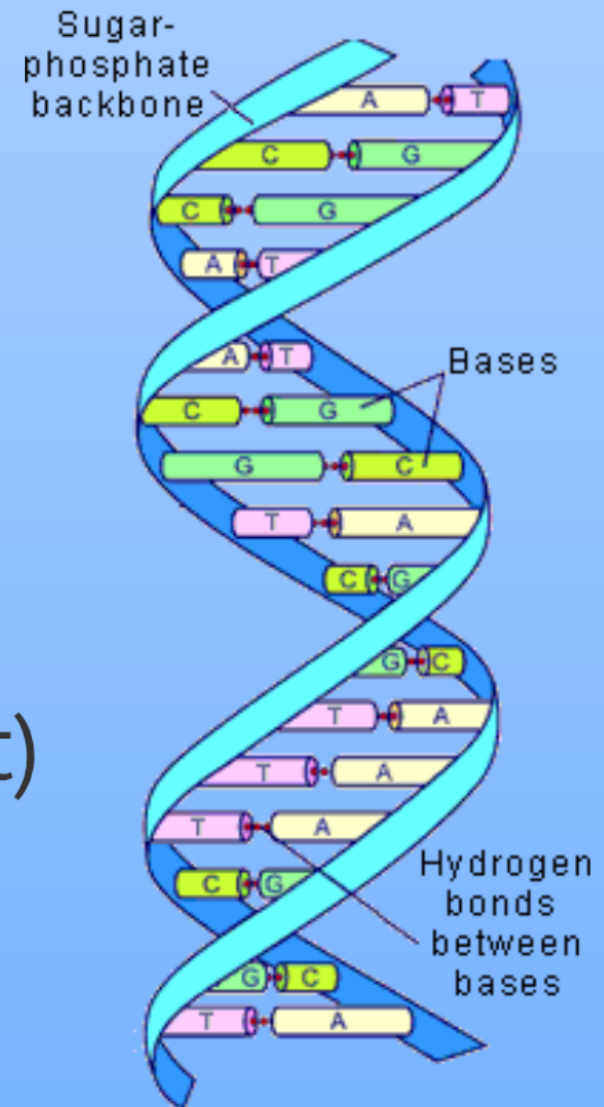
But the USE of data must be
both Embodied and
Situated in some context

writing ... reading

DNA is Data, metaphorically

But it is not written like text
(... mutations + selection)
and it is not read like text
(... recipe more than blueprint)

Context and Embodiment
differs from human writing/reading



Strengths/Weaknesses

Designs Whole Agent,
Whole perception/action loop

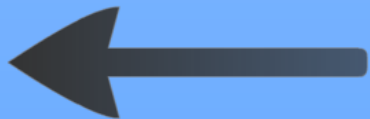
Knowing-How rather than Knowing-That

Handling noise

No Frame-Problem

Good for realtime tasks

Opacity of Genotype -> Phenotype map



Not good for directly storing or
manipulating digital data

Reinforcement rather than Supervised
learning

Evaluations can take a long time ...

... and you need zillions of them



SmartData Issues

Is the Data itself Smart, or is the Handling of the Data Smart?

SmartData as storing information as Actions, rather than a passive string of bits?

Data as bits can be easily copied. Encryption works - until decrypted!

Context-sensitivity - 'under what novel circumstances should the data be released?' - tends to be related to a noisy, analogue and holistic context.

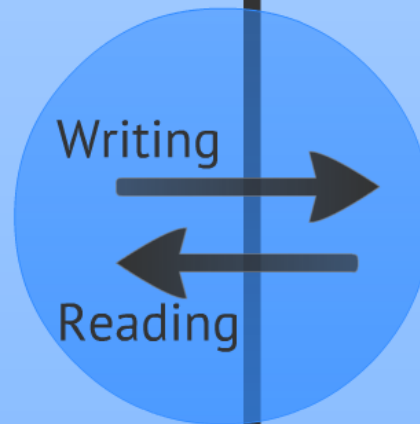


Know-How, Skills

Know-That, Data

Speech

Text



I.R.H. →

I.R. Harvey

Password1234



Hard-to-Copy

Easy-to-Copy



Strengths/Weaknesses

Designs Whole Agent,
Whole perception/action loop

Knowing-How rather than Knowing-That

Handling noise

No Frame-Problem

Good for realtime tasks

Opacity of Genotype -> Phenotype map

Not good for directly storing or
manipulating digital data

Reinforcement rather than Supervised
learning

Evaluations can take a long time ...

... and you need zillions of them

SmartData Issues

Is the Data itself Smart, or is the Handling of the Data Smart?

SmartData as storing information as Actions, rather than a passive
string of bits?

Data as bits can be easily copied. Encryption works - until decrypted!

Context-sensitivity - 'under what novel circumstances should the data be
released?' - tends to be related to a noisy, analogue and holistic context.

What Info needed?

What form should the evolved agent take?
(and then how can a genotype encode this phenotype?)

What world does it operate in?

What is the minimal possible version of that agent and its world?
(babies and bathwater)

What counts as Good Performance for the agent?

SmartData Avatar

(1) Data is passive bits locked in box.

SmartData Avatar has to decide when
and who to release it to.

(2) SmartData Avatar contains the data as
'procedural knowledge', no passive bits in box

SmartData Avatar has to decide when and
who to release it to

How does Avatar interact with

- (a) its owner
- (b) everybody else?

Text? Keys? What else might it be?

What is the minimal possible version of the Avatar and its world?
(babies and bathwater)

What Info needed?

What form should the evolved agent take?
(and then how can a genotype encode this phenotype?)

What world does it operate in?

What is the minimal possible version of that agent and its world?
(babies and bathwater)

What counts as Good Performance for the agent?



SmartData Avatar

(1) Data is passive bits locked in box.

SmartData Avatar has to decide when and who to release it to.

(2) SmartData Avatar contains the data as 'procedural knowledge', no passive bits in box

SmartData Avatar has to decide when and who to release it to

How does Avatar interact with

- (a) its owner
- (b) everybody else?

Text? Keys? What else might it be?

What is the minimal possible version of the Avatar and its world?
(babies and bathwater)

What Info needed?

What form should the evolved agent take?
(and then how can a genotype encode this phenotype?)

What world does it operate in?

What is the minimal possible version of that agent and its world?
(babies and bathwater)

What counts as Good Performance for the agent?

Scenarios of Use

Because ER deals with the whole agent, the whole perception/action loop, we need to know in-the-world scenarios rather than on-the-map scenarios.

The world is not the map

Avoid abstractions

SmartData Avatar

(1) Data is passive bits locked in box.

(2) SmartData Avatar contains the data as 'procedural knowledge', no passive bits in box

SmartData Avatar has to decide when and who to release it to.

SmartData Avatar has to decide when and who to release it to

How does Avatar interact with

- (a) its owner
- (b) everybody else?

Text? Keys? What else might it be?

What is the minimal possible version of the Avatar and its world?
(babies and bathwater)

SmartData scenarios



Scenarios of Use

Because ER deals with the whole agent, the whole perception/action loop, we need to know in-the-world scenarios rather than on-the-map scenarios.

The world is not the map

Avoid abstractions





/reading

al vs Simulation

gent interacts via bits or text, if
mans on the end of the
humans are part of the agent's

d humans will do a poor job
ing real ones!

What counts as Good Performance

Scenarios

Because ER deals with the whole agent's
perception/action loop, we need to know
world scenarios rather than on-the-m

The world is not the map

Avoid abstractions



Real vs Simulation

Even if an agent interacts via bits or text, if there are humans on the end of the interaction, humans are part of the agent's world.

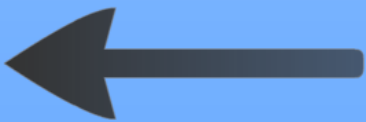
Simulated humans will do a poor job of emulating real ones!

Scenarios of Use

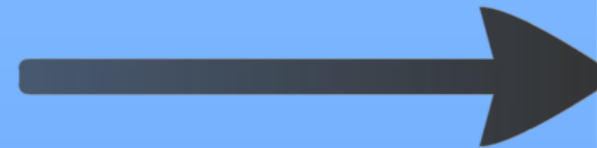
Because ER deals with the whole agent, the whole perception/action loop, we need to know in-the-world scenarios rather than on-the-map scenarios.

The world is not the map

Avoid abstractions



SmartData scenarios



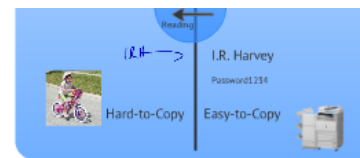
SmartData Issues

Is the Data itself Smart, or is the Handling of the Data Smart?

SmartData as storing information as Actions, rather than a passive string of bits?

Data as bits can be easily copied. Encryption works - until decrypted!

Context-sensitivity -- under what novel circumstances should the data be released? -- tends to be related to a policy, analogue and holistic context.



SmartData Avatar

(1) Data is passive bits locked in box.

SmartData Avatar has to decide when and who to release it to.

(2) SmartData Avatar contains the data as 'procedural knowledge', no passive bits in box.

SmartData Avatar has to decide when and who to release it to.

How does Avatar interact with

(a) its owner

(b) everybody else?

Text? Keys? What else might it be?

What is the minimal possible version of the Avatar and its world? (pables and bathwater)

SmartData scenarios



Avatar Fitness

Open to Discussion !

Can we start coding yet?

All sorts of questions to be answered.

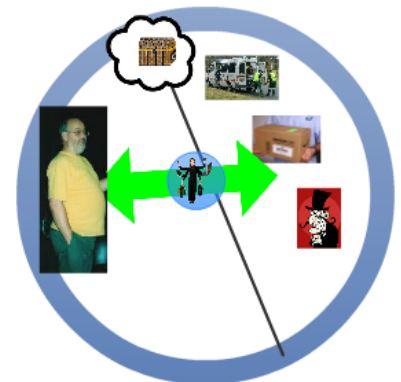
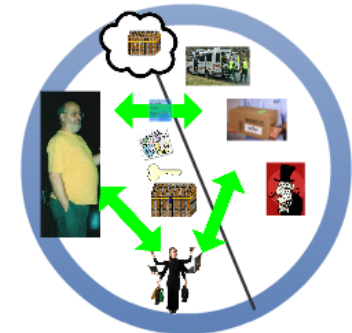
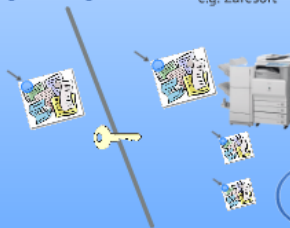
Avatar type (1) or (2) or (3) ?

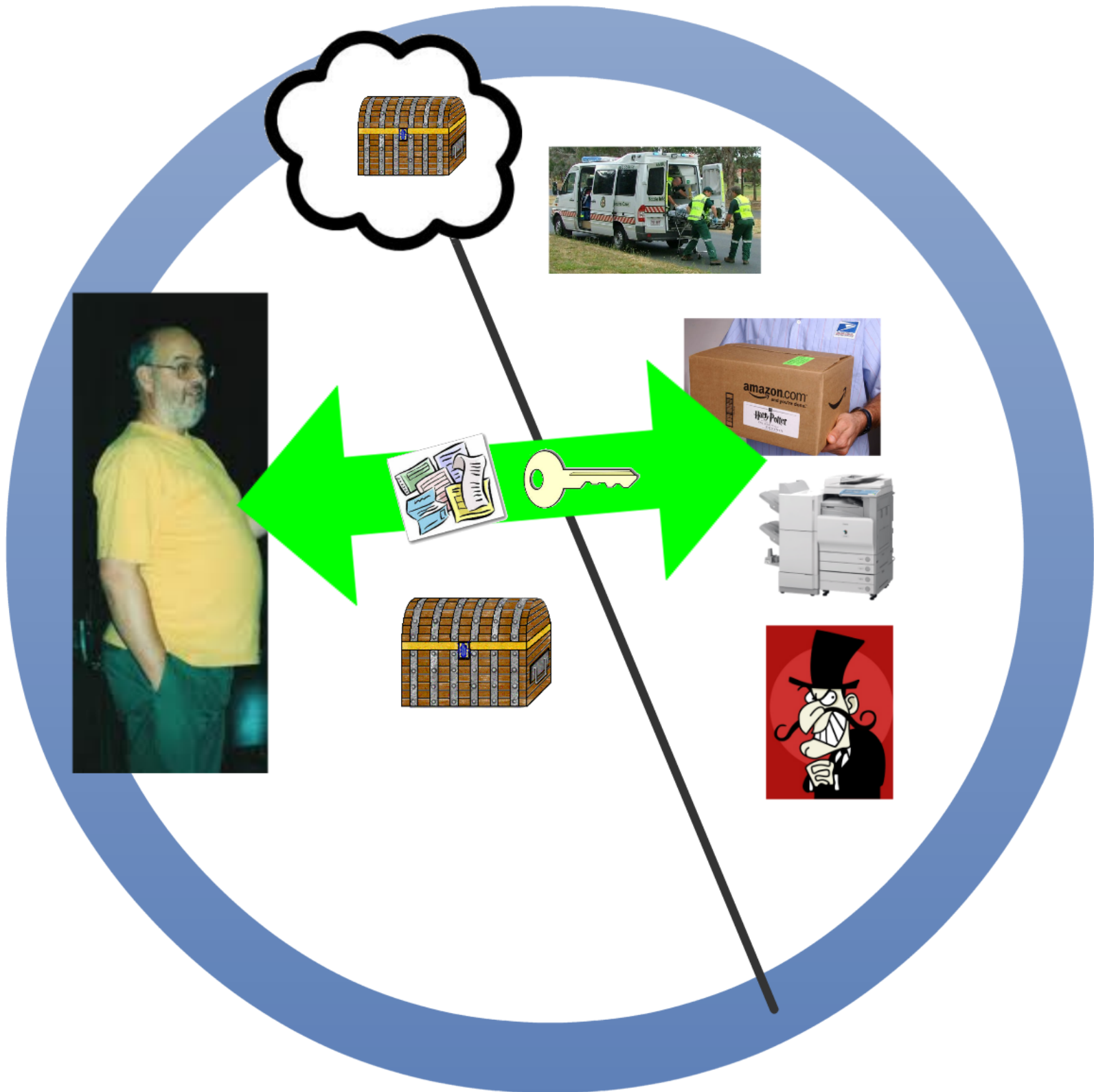
Iterative process

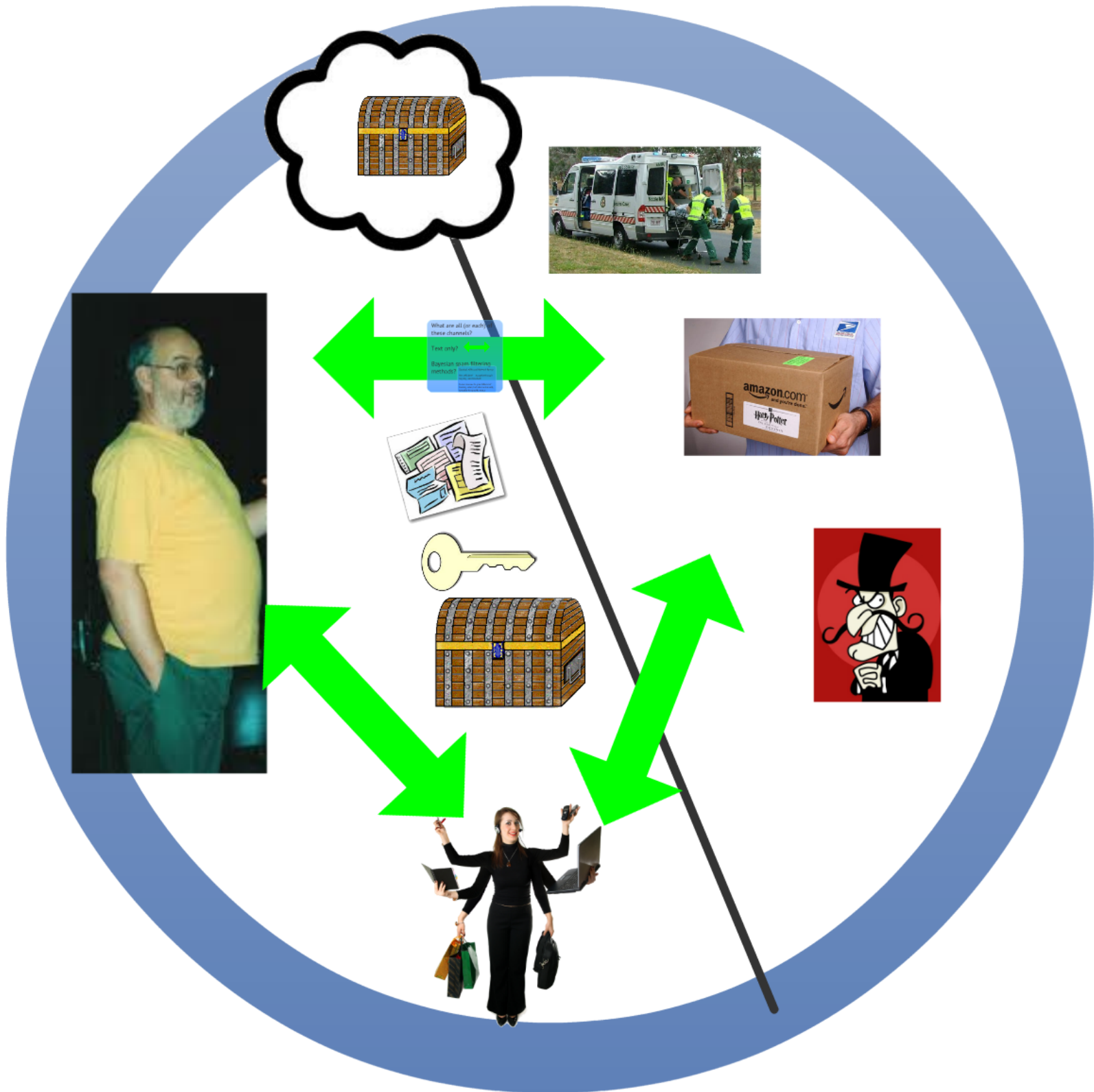


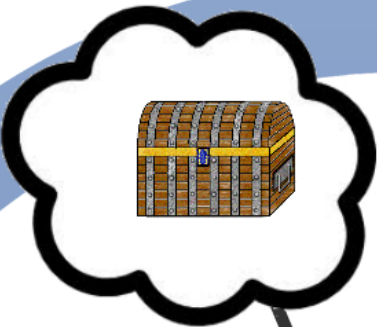
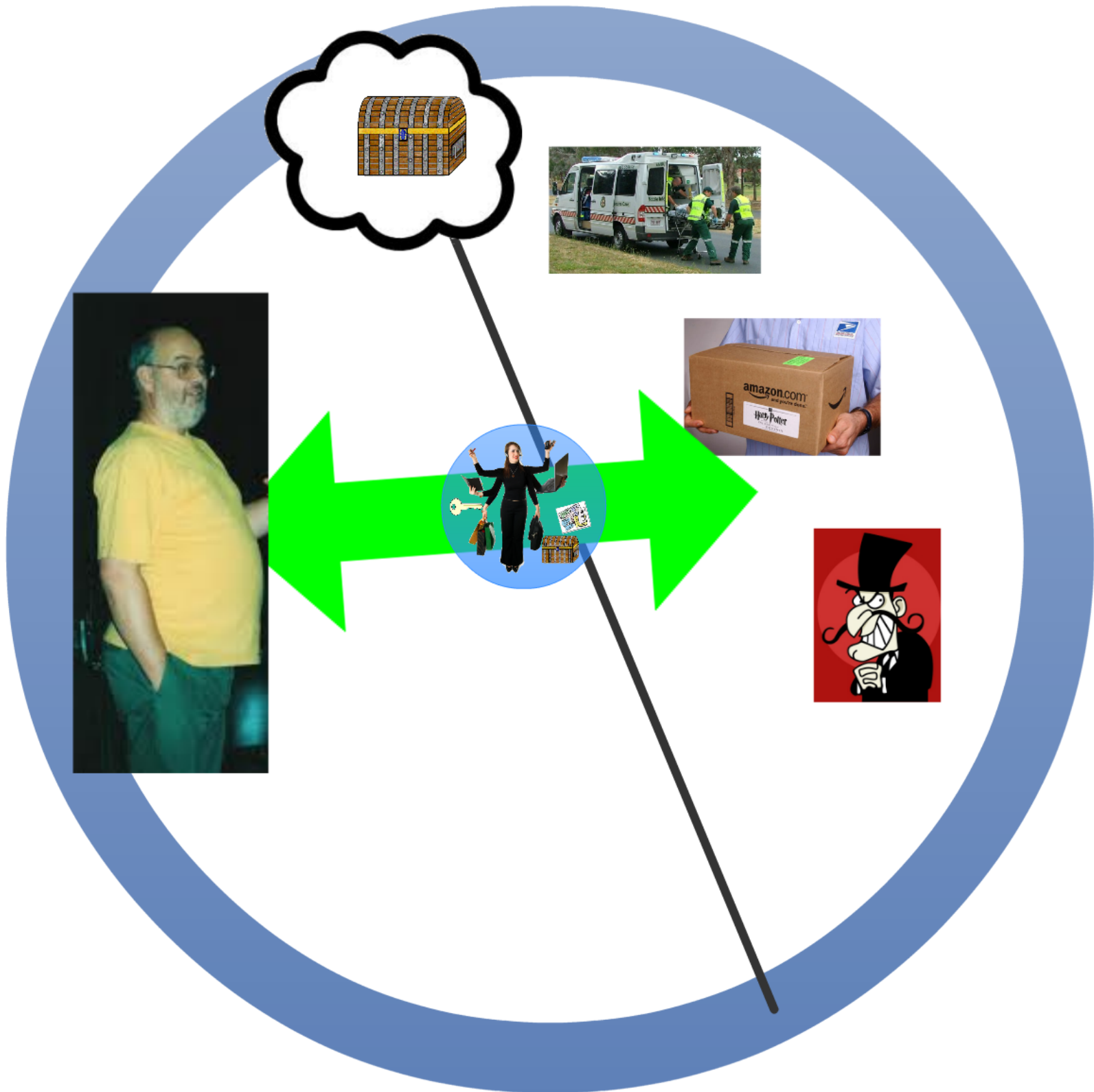
Information Rights Management

e.g. Zafesoft



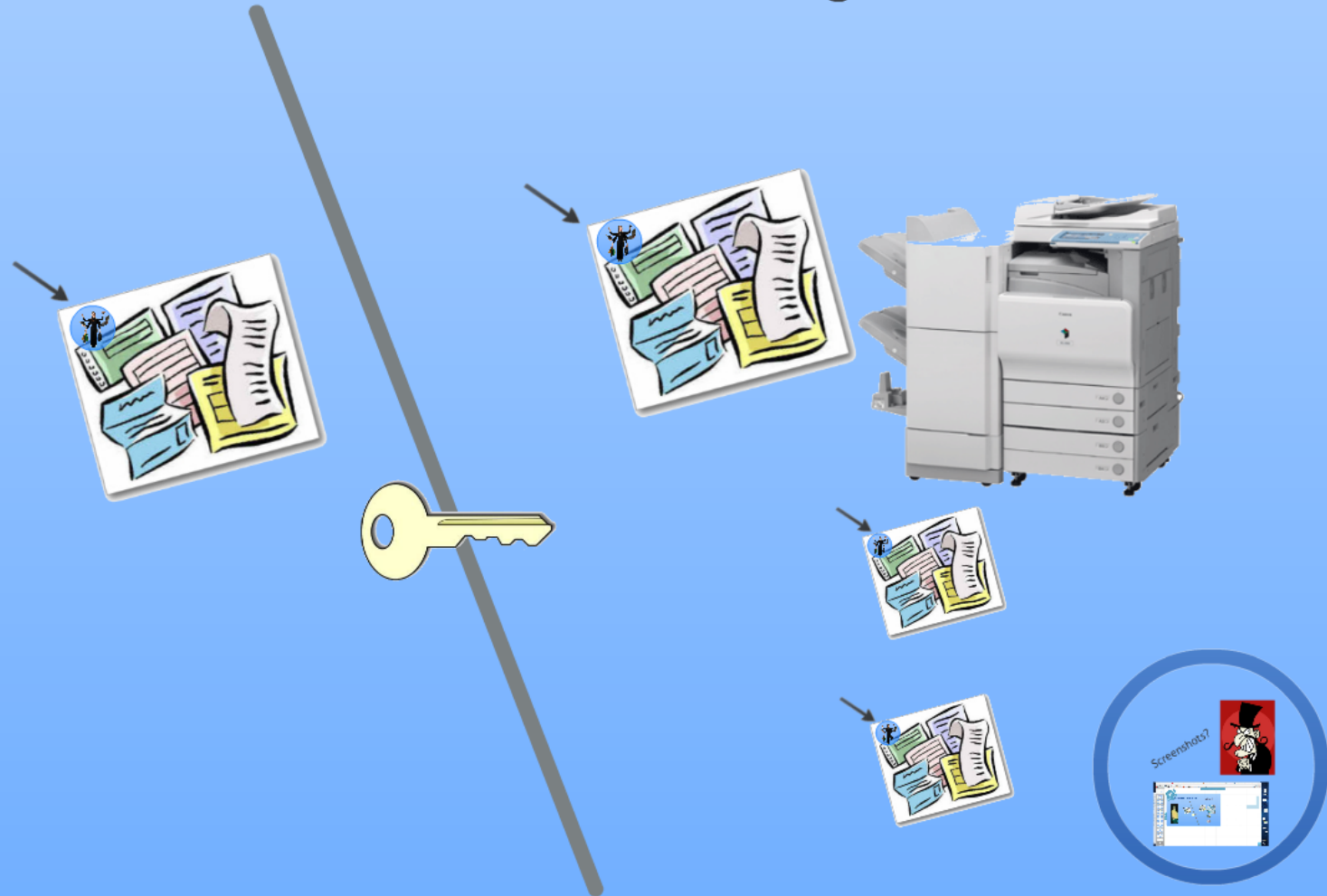






Information Rights Management

e.g. Zafesoft



Measuring Fitness

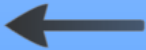
Operational tests in the real world.

Noise, multiple trials (zillions!).

Weight of false positives versus false negatives.

Implicit vs Explicit fitness

Fixed task, or ongoing adaptation?



Avatar Fitness

Open to Discussion !

Can we start coding yet?

A major strength of the ER methodology is that it forces you to clarify the nature of the problem very clearly and operationally before you can start.

What is the world the agent is to 'live' in?

What are its interfaces with that world - 'sensorimotor' inputs and outputs?

What will count as good performance?

Can we start coding yet?

All sorts of questions to be answered.

Avatar type (1) or (2) or (3) ?

Iterative process





Measuring Fitness

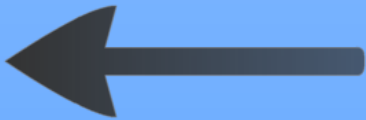
Operational tests in the real world.

Noise, multiple trials (zillions!).

Weight of false positives versus false negatives.

Implicit vs Explicit fitness

Fixed task, or ongoing adaptation?



Coevolution



Predator/Prey - each provides the
(shifting) Fitness Landscape for
the other species



Measuring Fitness

Operational tests in the real world.

Noise, multiple trials (zillions!).

Weight of false positives versus false negatives.

Implicit vs Explicit fitness

Fixed task, or ongoing adaptation?





Avatar Fitness

Open to Discussion !

Measuring Fitness

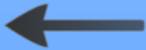
Operational tests in the real world.

Noise, multiple trials (zillions!).

Weight of false positives versus false negatives.

Implicit vs Explicit fitness

Fixed task, or ongoing adaptation?



Avatar Fitness

Open to Discussion !

Can we start coding yet?

A major strength of the ER methodology is that it forces you to clarify the nature of the problem very clearly and operationally before you can start.

What is the world the agent is to 'live' in?

What are its interfaces with that world - 'sensorimotor' inputs and outputs?

What will count as good performance?

Can we start coding yet?

All sorts of questions to be answered.

Avatar type (1) or (2) or (3) ?

Iterative process





Can we start coding yet?

A major strength of the ER methodology is that it forces you to clarify the nature of the problem very clearly and operationally before you can start.

What is the world the agent is to 'live' in?

What are its interfaces with that world -
'sensorimotor' inputs and outputs?

What will count as good performance?

Can we start coding yet?

All sorts of questions to be answered.

Avatar type (1) or (2) or (3) ?

Iterative process



Can we start coding yet?

A major strength of the ER methodology is that it forces you to clarify the nature of the problem very clearly and operationally before you can start.

What is the world the agent is to 'live' in?

What are its interfaces with that world - 'sensorimotor' inputs and outputs?

What will count as good performance?

Can we start coding yet?

All sorts of questions to be answered.

Avatar type (1) or (2) or (3) ?

Iterative process



Evolutionary Runs

Debug code (both syntactically and semantically) by initially trialling in Toy Worlds.

But ultimately has to be extended runs with real data.

Is the requisite amount of 'training data' available?



Evolutionary Runs

Open to Discussion !

Evolutionary Runs

Debug code (both syntactically and semantically) by initially trialling in Toy Worlds.

But ultimately has to be extended runs with real data.

Is the requisite amount of 'training data' available?





Speed Limit
for Evolution



Evolutionary Runs

Open to Discussion !

Evolutionary Runs

Debug code (both syntactically and semantically) by initially trialling in Toy Worlds.

But ultimately has to be extended runs with real data.

Is the requisite amount of 'training data' available?



Evolutionary Runs

Open to Discussion !

Mismatches?

Is Evolutionary Robotics the right tool for the job, or for part of the job?

Is the job clearly defined yet?

Can the job be redefined to be viable?

Mismatches?

Is Evolutionary Robotics the right tool for the job, or for part of the job?

Is the job clearly defined yet?

Can the job be redefined to be viable?

Mismatches?

Is Evolutionary Robotics the right tool for the job, or for part of the job?

Is the job clearly defined yet?

Can the job be redefined to be viable?

Can ER be made to fit SD?

Which bits of the design of a SmartData Avatar appear viable for ER?

Hybrid approaches if necessary.



Can SD be made to fit ER?

Given the virtues and vices of Evolutionary Robotics (and of Classical AI and Neural Networks) can the original version of the SmartData Avatar design problem be reshaped to use their strengths?





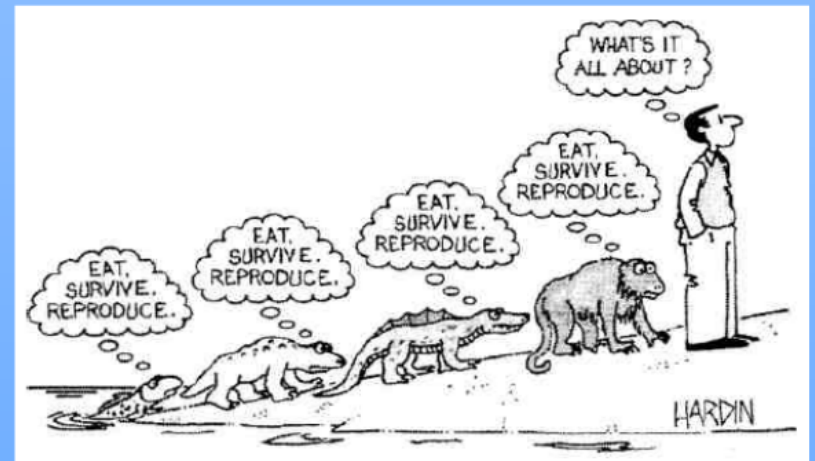
Can ER be made to fit SD?

Which bits of the design of a SmartData Avatar appear viable for ER?

Hybrid approaches if necessary.



Incremental Evolution





Can ER be made to fit SD?

Which bits of the design of a SmartData Avatar appear viable for ER?

Hybrid approaches if necessary.

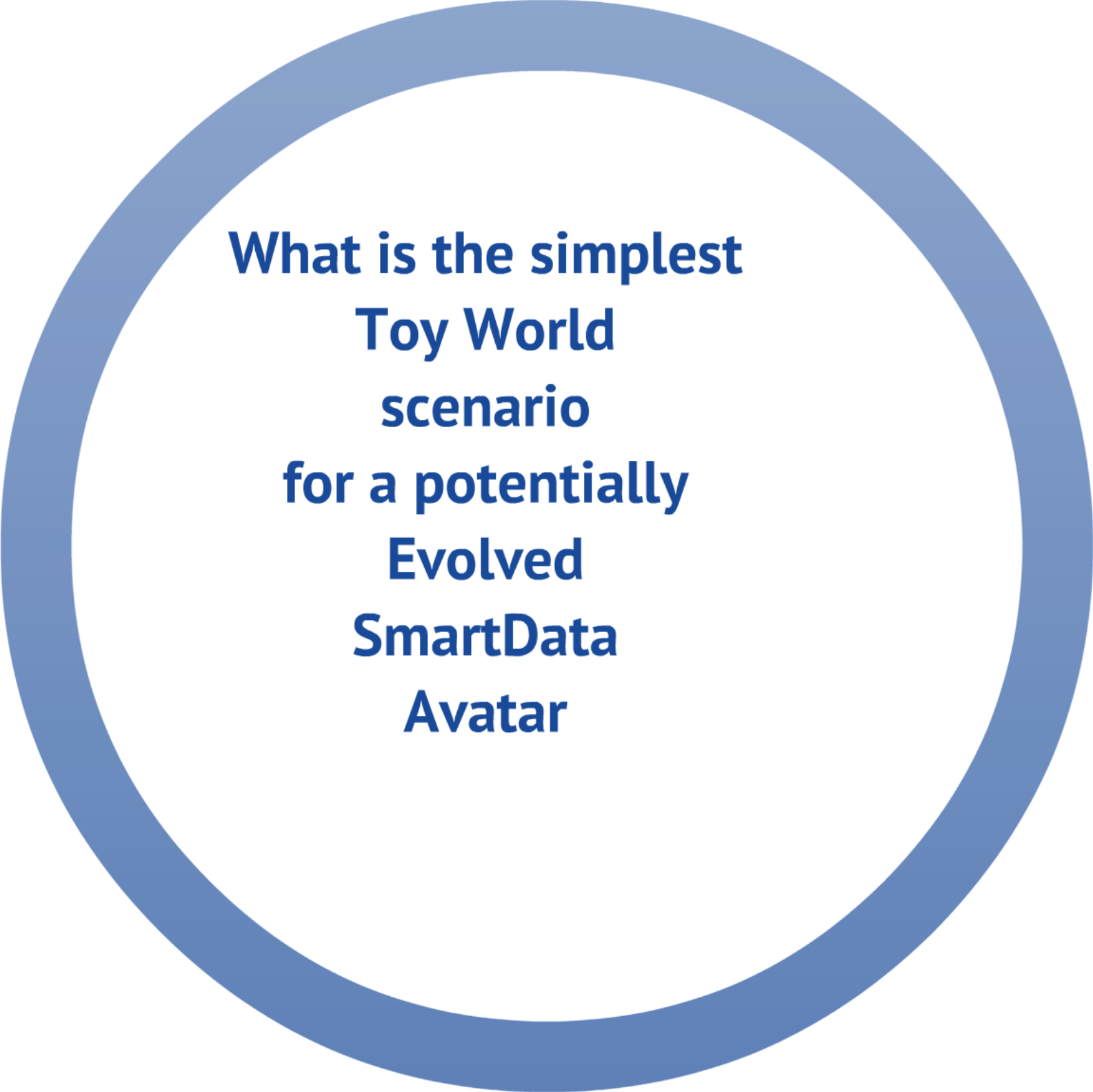




Can SD be made to fit ER?

Given the virtues and vices of Evolutionary Robotics (and of Classical AI and Neural Networks) can the original version of the SmartData Avatar design problem be reshaped to use their strengths?





**What is the simplest
Toy World
scenario
for a potentially
Evolved
SmartData
Avatar**

Can ER be made to fit SD?

Which bits of the design of a SmartData Avatar appear viable for ER?

Hybrid approaches if necessary.



Can SD be made to fit ER?

Given the virtues and vices of Evolutionary Robotics (and of Classical AI and Neural Networks) can the original version of the SmartData Avatar design problem be reshaped to use their strengths?



Where Next ?

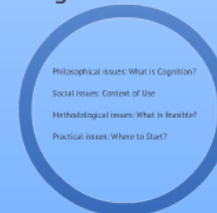
The main purpose of iterating through these questions and answers is to

Clarify

and make

Operational

the nature of the task.



... the rest should be relatively easy! ...
(... though this may be very hard)

Where Next ?

The main purpose of iterating through these questions and answers is to

Clarify

and make

Operational

the nature of the task.



Philosophical issues: What is Cognition?

Social issues: Context of Use

Methodological issues: What is feasible?

Practical issues: Where to Start?

... the rest should be relatively easy! ...
(... though this may be very hard)



Philosophical issues: What is Cognition?

Social issues: Context of Use

Methodological issues: What is feasible?

Practical issues: Where to Start?

